

THEATRE

Bachelor of Arts (BA) – Design/Technology Emphasis

This degree map is based on the 2023-24 Academic Catalog and is subject to change. Students should meet with their academic advisor each semester and use Degree Works to monitor their individual progress toward degree completion. The time it takes to earn a degree will vary based on several factors including summer/winter enrollment, dual enrollment and number of courses successfully completed each semester. On average, we recommend taking a minimum of **15** credits that can be applied to the degree each fall and spring semester. Some semesters may require 16 credits. Select classes may swap between semesters depending on where the specific entry semester falls in the course offering rotation cycle.

Sample 4-Year Plan

First Year			
Fall Courses	Credits	Spring Courses	Credits
THEA 100 Theatre Forum	0	THEA 100 Theatre Forum	0
THEA 101 Career Seminar I	1	THEA 108 Theatre Practicum	1
THEA 105 Script Analysis	3	THEA 112 Fundamentals of Acting	3
THEA 108 Theatre Practicum	1	THEA 205 Theatre History I	3
FYS 100 First Year Seminar	3	General Education Quantitative Course	3
General Education Writing Course	3	ARTS xxx or GRDS xxx (Any ART STUDIO or GRAPHIC DESIGN class listed as GE "C" credit)	3
General Education Course	3	General Education Course	3
Semester Total	14	Semester Total	16
Second Year			
Fall Courses	Credits	Spring Courses	Credits
THEA 100 Theatre Forum	0	THEA 100 Theatre Forum	0
THEA 108 Theatre Practicum	1	THEA 108 Theatre Practicum	1
THEA 270 Fundamentals of Theatre Design	3	THEA 3xx Design/Technology Area Course	3
THEA 277 Costume Construction	3	THEA 405 Explorations of Contemporary Theatre	3
THEA 305 Theatre History II	3	General Education Course	3
General Education Course	3	General Education Course	3
General Education Course	3	General Education Course	3
Semester Total	16	Semester Total	16
Third Year			
Fall Courses	Credits	Spring Courses	Credits
THEA 100 Theatre Forum	0	THEA 100 Theatre Forum	0
THEA 108 Theatre Practicum	1	THEA 108 Theatre Practicum	1
THEA 3xx Design/Technology Area Course	3	THEA 3xx Design/Technology Area Course	3
General Education Course	3	Free Elective	3
General Education Course	3	Free Elective	3
General Education Course	3	Free Elective	3
General Education Course	3	Free Elective	3
Semester Total	16	Semester Total	16
Fourth Year			
Fall Courses	Credits	Spring Courses	Credits
THEA 100 Theatre Forum	0	THEA 100 Theatre Forum	0
THEA 108 Theatre Practicum	1	THEA 108 Theatre Practicum	1
THEA 3xx Design/Technology Area Course	3	THEA xxx Choice of 491/108 (at least 3 credits)	3
THEA 401 Career Seminar II	2	Free Elective	3
Free Elective	3	Free Elective	3
Free Elective	3	Free Elective	3
Free Elective	1		
Semester Total	13	Semester Total	13

Curriculum Checklist

Shared Core (21 credits)

- ___ THEA 101 Career Seminar I (1)
- ___ THEA 105 Script Analysis (3)
- ___ THEA 112 Fundamentals of Acting (3)
- ___ THEA 205 Theatre History I (3)
- ___ THEA 270 Fundamentals of Theatre Design (3)
- ___ THEA 305 Theatre History II (3)
- ___ THEA 401 Career Seminar II (2)
- ___ THEA 405 Explorations of Contemporary Theatre (3)

Shared Core Professional Development Course Taken Every Semester

- ___ THEA 100 Theatre Forum (0)

Shared Core Experiential Learning Course Taken Every Semester (at least 3 credits)

- ___ THEA 108 Theatre Practicum (0-3) [typical enrollment is 1 credit]

Design & Technology Emphasis (18 Credits)

Required Courses (3 Credits)

- ___ THEA 277 Costume Construction (3)

Design & Technology Elective Courses (choice of 12 Credits from available options)

- ___ THEA 311 Stage Management (3)
- ___ THEA 371 Scenic Design & Technology (3)
- ___ THEA 372 Makeup Design & Technology (3)
- ___ THEA 373 Sound Design & Technology (3)
- ___ THEA 374 Lighting Design & Technology (3)
- ___ THEA 377 Costume Design & Technology (3)

Design & Technology Advanced Course (choice of 3 Credits from available options)

- ___ THEA 108 Theatre Practicum (3)

[must be an approved single 3-credit enrollment for serving as the primary designer for a mainstage production and is in addition to the at least 3 credits listed in "Shared Core Experiential Learning Course Taken Every Semester" above]

- ___ THEA 491 Design/Technology Seminar (3)

General Education Requirements

(45 credits)

Note Some requirements may be fulfilled by coursework in your major program including directed Gen Ed courses noted below

- Foundations (15 credits)
 - ___ First Year Seminar (3)
 - ___ Writing (3)
 - ___ Oral Communications (3)
 - ___ History (3)
 - ___ Quantitative (3)
 - Interconnections (9 credits)
 - ___ Diversity (at least 3)
 - ___ Global Perspectives (at least 3)
 - ___ Foreign Language (3)
 - Citizenship & Responsibility (6 credits from at least two goals)
 - ___ Citizenship
 - ___ Ethical Reasoning
 - ___ Critical Reasoning
 - Natural World & Technologies (9 credits)
 - ___ Natural World (at least 6)
 - ___ Technologies (3)
 - Creativity & Expression (6 credits)
 - ___ Literature (3)
 - ___ Arts or Creativity course (3)
- DESIGN & TECHNOLOGY Emphasis:**
ARTS xxx or GRDS xxx (Any ART STUDIO or GRAPHIC DESIGN class listed as GE "C" credit)

Degree Requirements

All students must obtain a minimum of 120 credits, complete all General Education requirements, and all requirements for the selected major. Meet with your advisor and consult Degree Works to monitor your progress and for all graduation requirements.

A minimum GPA of 2.0 in the major and overall are required.

Campus Locations

Bloomsburg Online; In-person; Blended

Winter/Summer College - Optional

While not required, Winter and Summer sessions are offered each year and may help you stay on track or get ahead. You may take up to seven (7) credits during Winter College and up to 14 credits during Summer College.