TECHNOLOGY CURRICULUM RUBRIC   (T)

Program goal:
Guide and prompt students to achieve technological competency through appropriate use of common software to gather, analyze, and manipulate data.

Student learning objective	Student Learning Outcomes' Levels of Competency:				
	Unsatisfactory	Emerging	Developing	Proficient	Mastery
SLO1: Information Technology The student is able to apply knowledge of a range of computer technologies to complete projects and tasks (including, but not limited to web/mobile technology).	Fails to demonstrate knowledge of a range of computer technologies to complete projects and tasks.	Demonstrates minimal knowledge of a range of computer technologies to complete projects and tasks.	Applies general knowledge of a range of computer technologies to complete projects and tasks.	Applies specific knowledge of a range of computer technologies to complete projects and tasks.	Applies advanced features of computer technologies to complete projects and tasks.
SLO2: Software and systems The student is able to use software and systems to collect, gather and analyze data for projects and tasks.	Fails to demonstrate the use of software and systems to collect, gather and analyze data for projects and tasks.	Demonstrates minimal use of software and systems to collect, gather and analyze data for projects and tasks.	Applies general use of software and systems to collect, gather and analyze data for projects and tasks.	Applies specific use of software and systems to collect, gather and analyze data for projects and tasks.	Applies advanced features of software and systems to collect, gather and analyze data for projects and tasks.
SLO3: Appropriate Use The student is able to apply an awareness of ethics and/or security standards while using information technology.	Fails to demonstrate an awareness of ethical and/or security standards when using technology.	Demonstrates an awareness of ethical and/or security standards when using technology.	Applies general awareness of ethical and/or security standards when using technology.	Applies specific awareness of ethical and/or security standards when using technology.	Evaluates ethical and/or security dilemmas and makes informed decisions when using technology.

A **program goal** is a clear statement that expresses what our program will do for students. Each goal is designed to prompt and guide teaching practice and program assessment.

A **student learning objective** is a clear statement about what we expect students to learn or accomplish. Like any type of objective, a student learning objective is a desired outcome.

A **student learning outcome** is the result of a learning process; in other words, it is an actual outcome. To foster assessment of student learning, student learning outcomes must be observable, observed, measurable, and measured. Student learning outcomes can be characterized using an ordinal scale of competency (e.g., unsatisfactory, emerging, developing, proficient, and mastery).

A **competency** is the ability to do something successfully. CU's expectation is that students will perform at or above the level of **Proficient.**